A clash squeeze is a triple squeeze against one opponent, although one of his stoppers is not the ordinary kind but the only outstanding card between your winner and its communication card; hence if discarded, your communication card becomes a separate winner. In practice this almost always occurs as a double clash squeeze, where the clash threat overcomes a defective double squeeze or pure squeeze. For further details see Non-Pure Squeezes.

1. Clash squeeze

<table>
<thead>
<tr>
<th>Trick</th>
<th>Lead</th>
<th>2nd</th>
<th>3rd</th>
<th>4th</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.S</td>
<td>♠ A!</td>
<td>♦ Q</td>
<td>♠ J</td>
<td>♦ J</td>
</tr>
<tr>
<td>♠ K</td>
<td>♠ Q</td>
<td>♠ K</td>
<td>♠ J</td>
<td>♠ J</td>
</tr>
<tr>
<td>♠ K</td>
<td>♠ Q</td>
<td>♠ A</td>
<td>♠ J</td>
<td>♠ J</td>
</tr>
</tbody>
</table>

Rare since ♠ A won early leaves a simple squeeze.

2. Double clash squeeze

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<th>4th</th>
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<td>♠ A!</td>
<td>♦ Q</td>
<td>♠ J</td>
<td>♦ J</td>
</tr>
<tr>
<td>♠ K</td>
<td>♠ K</td>
<td>♠ J</td>
<td>♠ J</td>
<td>♠ J</td>
</tr>
<tr>
<td>♠ K</td>
<td>♠ Q</td>
<td>♠ A</td>
<td>♠ J</td>
<td>♠ J</td>
</tr>
</tbody>
</table>

3. Inverted double clash squeeze

<table>
<thead>
<tr>
<th>Trick</th>
<th>Lead</th>
<th>2nd</th>
<th>3rd</th>
<th>4th</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.S</td>
<td>♠ A!</td>
<td>♦ K</td>
<td>♠ A</td>
<td>♠ J</td>
</tr>
<tr>
<td>♠ K</td>
<td>♠ K</td>
<td>♠ K</td>
<td>♠ J</td>
<td>♠ J</td>
</tr>
<tr>
<td>♠ K</td>
<td>♠ Q</td>
<td>♠ A</td>
<td>♠ J</td>
<td>♠ J</td>
</tr>
</tbody>
</table>

4. Twin-entry double clash squeeze

<table>
<thead>
<tr>
<th>Trick</th>
<th>Lead</th>
<th>2nd</th>
<th>3rd</th>
<th>4th</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.S</td>
<td>♠ A!</td>
<td>♦ K</td>
<td>♠ J</td>
<td>♠ J</td>
</tr>
<tr>
<td>♠ K</td>
<td>♠ K</td>
<td>♠ J</td>
<td>♠ J</td>
<td>♠ J</td>
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<tr>
<td>♠ K</td>
<td>♠ Q</td>
<td>♠ A</td>
<td>♠ J</td>
<td>♠ J</td>
</tr>
</tbody>
</table>

5. Inverted twin-entry double clash squeeze

<table>
<thead>
<tr>
<th>Trick</th>
<th>Lead</th>
<th>2nd</th>
<th>3rd</th>
<th>4th</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.S</td>
<td>♠ A!</td>
<td>♦ K</td>
<td>♠ J</td>
<td>♠ J</td>
</tr>
<tr>
<td>♠ K</td>
<td>♠ K</td>
<td>♠ J</td>
<td>♠ J</td>
<td>♠ J</td>
</tr>
<tr>
<td>♠ K</td>
<td>♠ Q</td>
<td>♠ A</td>
<td>♠ J</td>
<td>♠ J</td>
</tr>
</tbody>
</table>
6. Extended double clash squeeze

```
Trick  Lead  2nd  3rd  4th
1. S  ♠A!  ♦K  ♠J  ♠2  
2. S  ♥4!  Q  A  
♠Q J  ♦K Q  ♣K  ♠A  
♠10 ♠9 ♠8 ♠2  
```

```
♠A 7 4  NT  
♥A J  win 5  
♦—  ♣—  
♥Q  ♦K  ♣Q  ♠J  
```

```
South leads  
```

7. Inverted extended double clash squeeze

```
Trick  Lead  2nd  3rd  4th
1. S  ♠A!  ♦K  ♥4  ♠2  
2. S  ♥A!  Q  J  
♠Q J  ♦K Q  ♣K  ♠A  
♠9 ♠8 ♠7 2  
```

```
♠K 10  NT  
♥J 4  win 5  
♦Q  ♣—  
♥Q J  ♦K Q  ♣Q  
```

```
South leads  
```

8. Simultaneous double clash squeeze

```
Trick  Lead  2nd  3rd  4th
1. S  ♠A!  ♦Q  ♦K  
♠Q 6  ♥A  ♦K Q  ♣—  
♠K J  ♥—  ♦9 4  
```

```
♠A 7 4  NT  
♥K  win 5  
♦A  ♣—  
♥Q  ♦K  ♣Q  ♠J  
```

```
South leads  
```

9. Inverted simultaneous double clash squeeze

```
Trick  Lead  2nd  3rd  4th
1. S  ♠A!  ♦Q  ♦K  
♠Q J  ♥A  ♦K Q  ♣—  
♠K 10  ♥9 4  7  
```

```
♠K 10  NT  
♥K  win 5  
♦9 4  ♣—  
```

```
South leads  
```

10. Double clash squeeze (RHO)

```
Trick  Lead  2nd  3rd  4th
1. S  ♠A!  ♦2  ♦2  ♦A  
2. S  ♥5  ♠3  Q  8  
3. N  ♥4  9  K  ♦2  
4. S  ♥A!  
```

```
♠A 9  NT  
♥Q 4  win 6  
♦Q  ♣—  
♥Q J  ♦K  ♣A  
```

```
South leads  
```

11. 

```
Trick  Lead  2nd  3rd  4th
1. S  ♠A!  ♦2  ♦4!  ♦10  
2. S  ♥5  ♠2  K  10  
3. N  ♦J  ♦A  Q  
4. S  ♥A!  
```

```
♠A 9  NT  
♥K 4  win 6  
♦9 4  ♣—  
```

```
South leads  
```

Clash Squeeze

Clash Squeeze

Clash Squeeze

Clash Squeeze
12. Compound clash squeeze

**Trick** | **Lead** | 2nd | 3rd | 4th
---|---|---|---|---
1. S | ♠A! | 2 | 2 | ♦Q
2. S | ♠K! | ♥10 | ♦4 | ♦K
3. S | ♦A! | 10 | 9 |

| ♠Q | NT | ♠A 9 | win 6 | ♠9 4 | bi |
| ♠2 | ♦J10 | ♣Q | ♣K | ♣Q |

**South** leads

13. Compound twin-entry clash squeeze

**Trick** | **Lead** | 2nd | 3rd | 4th
---|---|---|---|---
1. S | ♠A! | 2 | 2 | ♦7
2. S | ♠K! | ♦K | ♦5 | ♦8
3. S | ♥A | 10 | 6 | 9
4. S | ♥4! | J | K |

| ♠Q | NT | ♥K 6 5 | win 6 | ♦Q | bi |
| ♠2 | ♦J10 | ♥Q J10 | ♣K 2 | ♠A 9 |

| ♠A 9 | ♦A 4 | ♦— | ♣A K | ♣— |

**South** leads

14. Compound extended clash squeeze

**Trick** | **Lead** | 2nd | 3rd | 4th
---|---|---|---|---
1. S | ♠A! | 2 | 2 | ♦A
2. S | ♠K! | ♥10 | ♦Q!

| ♠K 10 | NT | ♥9 4 | win 6 | ♠Q | bi |
| ♠2 | ♠J10 | ♣Q | ♣K | ♣Q |

| ♠A 6 4 | ♣A | ♣— | ♣A K | ♠— |

**West** leads

15. Compound twin-entry clash squeeze

**Trick** | **Lead** | 2nd | 3rd | 4th
---|---|---|---|---
1. S | ♠5 | ♠2 | ♠K |
2. N | ♠4 | ♠K | ♠A | ♥10
3. S | ♠A! | 10 | 4 |

| ♠K 10 | NT | ♥A 9 | win 7 | ♠4 | re |
| ♣K 4 | ♦Q | ♣Q |

**South** leads

Clubs may be cashed in either order.

Anti clash squeeze

16. Clash stopper release anti clash squeeze

**Trick** | **Lead** | 2nd | 3rd | 4th
---|---|---|---|---
1. W | ♠A | ♠K |

| ♠K | NT | ♥K | win 1 | ♠K Q | auto bi |
| ♠— | ♠Q | ♦Q | ♦A | ♠A 9 |

| ♦A 9 | ♦— | ♦4 | ♦A | ♠— |

**West** leads

With ♠A only West entry, good ♣Q is useless.